

Matthews, Rupert

Strange animals. QEB Pub. 2011 30p il (Unexplained) lib bdg \$28.50

Grades: 4 5 6 7

001.9

1. Monsters

ISBN 978-1-59566-856-1; 1-59566-856-X

LC 2010017915

This discusses the possible existence of cryptids such as Bigfoot, the Loch Ness monster, the Bunyip, sea monsters, the Orang Pendek, and the Marozi.

“This well-written and thoughtfully designed [book] features [an] engrossing [topic]. . . . Though the pages are profusely illustrated with large, well-reproduced photographs and drawings, the layout is not cluttered. This [book] just might inspire kids to seek out more in-depth materials.” SLJ

Includes glossary and bibliographical references

Stewart, Gail

UFOs; by Gail B. Stewart. ReferencePoint Press 2007 96p il (The mysterious & unknown) lib bdg \$24.95

Grades: 6 7 8 9

001.9

1. Unidentified flying objects

ISBN 978-1-60152-030-2; 1-60152-030-1

This book “combines numerous stories of [UFO] sightings with historical and scientific details about investigations, providing a balanced view of a controversial topic. . . . Colorful illustrations and appealing design will encourage readers.” SLJ

Includes bibliographical references

001.94 **Mysteries****Hawkins, John**

Atlantis and other lost worlds; by John Hawkins. PowerKids Press 2012 32 p. col. ill. (Mystery hunters) (library) \$25.25; (paperback) \$10.60

Grades: 4 5 6 7

001.94

1. Extinct cities 2. Cities and towns 3. Atlantis (Legendary place)

ISBN 1448864291; 9781448864294; 9781448864416;

9781448864423

LC 2011021292

This book by John Hawkins is part of the Mystery Hunters series and focuses on lost and legendary cities. “The sunken city of Atlantis is a popular myth, and is just one of the many myths of lost worlds featured in this . . . volume. This book explores the history behind these . . . stories. It presents readers with evidence that lost worlds are real and evidence that they are all made up, so that they can gather the information and make up their own minds.” (Publisher’s note)

004 **Computer science; computer programming, programs, data; special computer methods****Lohr, Steve**

Digital revolutionaries; the men and women who brought computing to life. Flash Point 2009 165p il pa \$11.99

Grades: 5 6 7 8

004

1. Computer industry 2. Computers -- History

ISBN 978-1-59643-532-2 pa; 1-59643-532-1 pa

“This text will be a fascinating read for students who are curious about the development of the technology present in every aspect of their

lives and the many people behind it. The five chapters are written in a lively, conversational voice. Lohr describes how many independent and creative thinkers helped to develop computers as we know them today. His history includes topics from software programs to animation, from FORTRAN to BASIC, and from Bill Gates to Steve Jobs, bringing technology to life along the way. . . . A positive, upbeat, and enlightening read.” SLJ

Includes bibliographical references

004.6 **Interfacing and communications****Cornwall, Phyllis**

Online etiquette and safety. Cherry Lake Pub. 2010 32p il (Super smart information strategies) lib bdg \$27.07

Grades: 3 4 5 6

004.6

1. Etiquette 2. Internet -- Social aspects 3. Internet -- Security measures

ISBN 978-1-60279-956-1 lib bdg; 1-60279-956-3 lib bdg

LC 2010002023

This “teaches valuable lessons on why it’s important to be responsible online citizens despite the misleading anonymity of the Web and offers tips on how to deal with cyberbullies and other online dangers.” Booklist

Includes bibliographical references

Grayson, Robert

Managing your digital footprint. Rosen Central 2011 48p il (Digital and information literacy) lib bdg \$26.50; pa \$11.75

Grades: 5 6 7 8

004.6

1. Internet 2. Etiquette 3. Right of privacy

ISBN 978-1-4488-1319-3 lib bdg; 1-4488-1319-0 lib bdg; 978-1-4488-2290-4 pa; 1-4488-2290-4 pa

LC 2010025746

Though this “title is a broad overview of a sometimes-complex subject, the detail is significant. . . . Touches of blue enhance the clean design. . . . [This] discusses the permanence of impulsively posted material online, contrasting it with more retro forms of self-expression, such as keeping a paper diary.” Booklist

Includes bibliographical references

Mooney, Carla

Online predators. ReferencePoint Press 2011 96p il (Issues in the digital age)

Grades: 7 8 9 10 11 12

004.6

1. Cyberbullying 2. Computer crimes 3. Child sexual abuse 4.

Internet -- Safety measures

ISBN 1-60152-193-6; 978-1-60152-193-4

LC 2011020180

“Packed with frightening cases of online attacks by sexual predators, financial predators, and bullies, this detailed, up-to-date, highly readable guide is a warning to young people—and adults—about Internet-based crime and identity theft. . . . Computer-savvy teens will especially welcome the coverage of emerging careers in cybersecurity and forensics. . . . A clean design with color photos and extensive back matter . . . further add to this title’s appeal.” Booklist

Includes bibliographical references

005.1 Computer programming and programs

Bedell, Jane

So, you want to be a coder? The Ultimate Guide to a Career in Programming, Video Game Creation, Robotics, and More! Jane (J. M.) Bedell. Aladdin 2016 247 p. illustrations (hardcover) \$19.99

Grades: 4 5 6 7

005.1

1. Robotics
 2. Video games
 3. Programming languages
 4. Computer programming -- Vocational guidance
 5. Programming languages (Electronic computers)
- ISBN 1582705798; 1582705801; 9781582705798; 9781582705804

LC 2015040640

This book by Jane (J. M.) Bedell, part of the “Be What You Want” series, presents a “comprehensive guide that reveals a whole host of careers working with code. . . . Covering everything from navigating the maze of computer languages to writing code for games to cyber security and artificial intelligence, . . . [the book] debugs the secrets behind a career in the diverse and state-of-the-art industry.” (Publisher’s note)

“Quizzes, tech timelines, resource lists, and sidebars on related topics further round out the career advice. While it’s a solid resource for any reader, the focus on female coders and innovators make it an especially apt choice for girls interested in STEM fields.” Pub Wkly

Includes bibliographical references (pages 227-247)

Get coding! learn HTML, CSS, and JavaScript and build a website, app, and game. Young Rewired State. Candlewick Press 2017 207 p. color illustrations (paperback) \$12.99

Grades: 4 5 6 7 8

005.1

1. Computer programming
 2. Programming languages
- ISBN 9780763692766; 076369276X

This book is an essential guide to computer programming for kids. “Open this book and set off on several fun missions--while simultaneously learning the basics of writing code. . . . Presented by Young Rewired State--an international collective of tech-savvy kids--in easy-to-follow, bite-size chunks, the real-life coding skills taught in this engaging, comprehensive guide may just set young readers on the path to becoming technology stars of the future.” (Publisher’s note)

“There’s been considerable demand for resources on kids and coding, and this new entry deserves center stage.” Booklist

McManus, Sean

How to Code in 10 Easy Lessons; Sean McManus. Walter Foster 2015 64 p. color illustrations \$12.95

Grades: 4 5 6 7 8

005.1

1. Computer games
 2. Computer programming
- ISBN 1633220508; 9781633220508

In this book from author Sean McManus “from writing simple coding instructions using Scratch software, to learning the coding skills to create your own computer game and even design your own website, this book leads the way. By breaking this daunting subject down into the 10 ‘super skills’ needed, young readers can get familiar with computer coding and build on their skills.” (Publisher’s note)

“The book is made more accessible with plenty of colorful graphics as visual references, information divided into manageable chunks, and an concluding list of useful web links. Kids will bite at this first taste of coding.” Booklist

005.13 Programming languages

Payne, Bryson

Teach your kids to code; a parent-friendly guide to Python programming. by Bryson Payne. No Starch Press 2015 xxvi, 308 p.p color illustraitons (paperback) \$29.95

Grades: 6 7 8 9 10 11 12 Adult Professional

005.13

1. Computer programming -- Study and teaching (Elementary)
2. Computer programming -- Study and teaching (Middle school)
3. Python (Computer program language) -- Study and teaching (Elementary)
4. Python (Computer program language) -- Study and teaching (Middle school)

ISBN 9781593276140; 1593276141

LC 2015006794

This book, by Bryson Payne, “is a parent’s and teacher’s guide to teaching kids basic programming and problem solving using Python, the powerful language used in college courses and by tech companies like Google and IBM. Step-by-step explanations will have kids learning computational thinking right away, while visual and game-oriented examples hold their attention.” (Publisher’s note)

“The full-color printing includes charming spot illustrations, code-output screenshots, and example codes in a layout and color scheme identical to the Python editor. Sophisticated concepts and serious programming make for an easy, enjoyable game for families.” Kirkus

005.3 Programs

Gregory, Josh

Apps; from concept to consumer. by Josh Gregory. Children’s Press, an imprint of Scholastic Inc. 2015 64 p. illustrations (color) (library binding : alk. paper) \$30

Grades: 6 7 8 9 10

005.3

1. Computer applications
 2. Mobile computing
 3. Application software
 4. Application software -- Development -- Vocational guidance
- ISBN 0531205398; 053121236X; 9780531205396; 9780531212363

LC 2014030460

With this book, by Josh Gregory, part of the “Calling all innovators: A career for you?” series, “[r]eaders will learn how the first mobile apps were created and find out which apps are making the biggest splash today. They will also see how easy it is to get started creating their own apps and what it takes to score the next big hit on the app stores.” (Publisher’s note)

“Despite a few flaws, [the titles in this series] are recommended for their in-depth descriptions of the histories of different careers.” SLJ

Includes bibliographical references and index

005.8 Data security

Hunter, Nick

Internet safety; Nick Hunter. Heinemann Library 2012 56 p. col. ill.

Grades: 6 7 8 9 10

005.8

1. Internet users
 2. Internet -- Safety measures
 3. Computer crimes -- Prevention
- ISBN 9781432948719; 9781432962050

LC 2010046905

“...Discusses types of crime, cyber bullying, phishing, and scams and viruses, ending with ways to protect yourself. Statistics and websites



AUTHOR, TITLE, AND SUBJECT INDEX

This index to the books in the Classified Collection includes author, title, and subject entries; added entries for publishers' series, illustrators, joint authors, and editors of works entered under title; and name and subject cross-references; all arranged in one alphabet.

The number or symbol in boldface type at the end of each entry refers to the Dewey Decimal Classification or to the Fiction (Fic) or Story Collection (S C) section where the main entry for the book will be found. Works classed in 92 will be found under the headings for the biographies' subject.

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2001: a space odyssey. Clarke, A. C.	Fic	5,000 miles to freedom. Fradin, J. B.	326
The 20th century's most influential Hispanics [series]		50 Cent, 1975-	
Kallen, S. A. Rigoberta Menchu, Indian rights activist	92	Playground	Fic
21st century debates [series]		50 climate questions. Christie, P.	551.609
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21st Century skills innovation library. Makers as innovators [series]		Christie, P. 50 climate questions	551.609
Nelson, D. E. Soldering	671.5	50 Things You Should Know About Inventions. Gifford, C.	609
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24 girls in 7 days. Bradley, A.	Fic	50 underwear questions.	391.4
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DiConsiglio, J. Vietnam	959.704	The 7 professors of the Far North. Fardell, J.	Fic
Dougherty, S. Pearl Harbor	940.54	90 miles to Havana. Flores-Gabis, E.	Fic
Johnson, J. Gettysburg	973.7	911: the book of help.	810
Miller, T. D-Day	940.54		
24/7, science behind the scenes [series]		A	
Brownlee, C. Cute, furry, and deadly	614.4	A to Z of American Indian women. Sonneborn, L.	920.003
Denega, D. Skulls and skeletons	363.2	A to Z of women in science and math. Yount, L.	920.003
Tilden, T. E. L. Help! What's eating my flesh?	614.4	The A-Z of health. Stoyles, P.	616
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The 39 clues [series]		Turnage, S. Three times lucky	Fic
Park, L. S. Storm warning	Fic	Unsworth, T. The one safe place	Fic
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Watson, J. In too deep	Fic	(ed) Holidays, festivals, and celebrations of the world dictionary	394.26
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4-H guide to training horses. Bowers, N.	636.1	The forbidden stone	Fic
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Mosley, W.	Fic	Wade and the scorpion's claw	Fic
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